

3L Summer School 2008

Data Management and Data Structuring

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Outline

- ❖ Data management
- ❖ Properties of data
- ❖ Structured data management
- ❖ Relational data model
- ❖ XML
- ❖ Example

We can choose our values/priorities

- ❖ Standards & compliance
 - ❖ Adeptness with tools
 - ❖ Modelling of phenomena, architecture of data
 - ❖ Dissemination/publishing
 - ❖ Preserving
 - ❖ Ethics, responsibility, protocol
 - ❖ Range, comprehensiveness
 - ❖ Intellectual rigour
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- ❖ Which are priorities?
 - ❖ Which are dispensible?

Data should be at least:

- ❖ explicit & robust
- ❖ consistent
- ❖ meaningful
- ❖ conventional
- ❖ adaptable, convertible, machine readable etc
- ❖ useful

Data portability

- ❖ Bird and Simons 2003:
- ❖ (for language documentation) our data needs to have integrity, flexibility, longevity and broad utility
- ❖ complete
- ❖ explicit
- ❖ documented
- ❖ preservable
- ❖ transferable
- ❖ accessible
- ❖ adaptable
- ❖ not technology-specific

- ❖ (also appropriate, accurate, useful etc!!)

Data management

- ❖ the way that data is structured is, in itself, information
- ❖ structured data allows:
 - ❖ *usage* including manipulation, conversion, derivation
 - ❖ *preservation*
 - ❖ *machine readability*

Data management system

- ❖ a *data management system* is a system you design for storing files and metadata:
 - ❖ information about content (including structures)
 - ❖ relationship between files and pieces of information
- ❖ it is not necessarily tied to any particular software, or even a computer

Data modelling

Data modelling is the process of designing your data management system:

- ❖ what information do you need to record?
- ❖ what are the units of information?
- ❖ what are their properties (attributes)
- ❖ what are the relationships between the units of information?
- ❖ how is all this likely to change in the future?
- ❖ what kinds of structures are needed to store these?

Data management

- ❖ two well-known ways of storing structured data:
 - ❖ relational formats
 - ❖ eXtensible Markup Language (XML)
- ❖ these are formats, not softwares or hardwares
- ❖ *any* well-structured and documented data could OK, but:
 - ❖ less community of usage so less tools, support
 - ❖ ... (so) errors more likely and harder to diagnose

Directories and filenames

- ❖ directories (folders):
 - ❖ *do* (only) provide additional naming
 - ❖ ... and implicit hierarchical relationships
 - ❖ can encourage bad practice
 - ❖ cannot represent relationships between information within files
 - ❖ can be platform specific

Filenames

- ❖ a (too) simple management system:
 - ❖ the information about the recording is captured in the filenames:
 - 1st_int_john_5Aug.wav
 - market_conv_mj.wav
 -
 - ❖ what does the code 'int' mean?
 - ❖ what information about the recording is missing?

- ❖ note: file naming is still important, however!

Structured data management

- ❖ example of a simple management system:
 - ❖ a table in MS Word, Excel, Filemaker etc
 - ❖ don't need to pack all information into filenames:
- ❖ some information is about the data
- ❖ some is about relationships between data
- ❖ a separate table should define the codes
- ❖ formalise the relationships within the data:
 - ❖ need unique identifiers

What does this achieve?

- ❖ conceptual/intellectual validity
- ❖ machine readable
- ❖ scalable, searchable, modular
- ❖ in fact, portable:
 - ❖ complete
 - ❖ explicit
 - ❖ documented
 - ❖ preservable
 - ❖ transferable
 - ❖ accessible
 - ❖ adaptable
 - ❖ not technology-specific

Relational data modelling

- ❖ a way of organising data
- ❖ a relational database architecture:
 - ❖ is *not* a machine
 - ❖ is *not* software
- ❖ it is composed of:
 - ❖ multiple tables containing records (rows) of data
 - ❖ relationships between records of data
 - ❖ ...that's all

Tables

- ❖ each *record* (row) represents one 'entity'
- ❖ each *field* (column) represents a type of attribute
- ❖ each *cell* represents one unit of data

FOSF - a special table arrangement

- ❖ Field oriented standard format – developed by SIL and used by several applications programs
- ❖ each *record* begins and ends with a blank line (two carriage returns)
- ❖ each *field* is on a separate line beginning with the field label (always \xx) and ending with a carriage return
- ❖ each *cell* (unit of data) is the material between space (after the field label) and carriage return

Example - dictionary

- ❖ 'entry' table
- ❖ we need room for multiple senses:
 - ❖ but how many?
- ❖ solution: use a *different table* for senses
- ❖ each sense can be linked to the entry it belongs to via a reference to the Entry's *primary key*
- ❖ ...
- ❖ a sense can be linked to the entry it belongs to via a reference to the Entry's *primary key*
 - ❖ in the new sense table, this is called a foreign key
- ❖ this is a *one-to-many* relationship:
 - ❖ one entry can have multiple senses
 - ❖ every sense belongs to exactly one entry

More complicated relationships

- ❖ so far, simplest lexical data only
- ❖ what if we wanted to relate sentence examples example to every relevant entry?
 - ❖ an additional table can express the relationships

Relational database software

- ❖ all RDB software uses the 'tables and keys' model described here:
 - ❖ MS Access, Oracle, MySQL, Filemaker
- ❖ they differ in what they additionally offer:
 - ❖ user interfaces (MS Access)
 - ❖ scalability, enforcement of data integrity (Oracle)
 - ❖ free-cost (MySQL)
 - ❖ etc

Markup format - XML

- ❖ XML came out of SGML - a system for incremental and collaborative "enrichment" of texts
- ❖ XML design principles
 - ❖ 1. XML shall be straightforwardly usable over the Internet.
 - ❖ 2. XML shall support a wide variety of applications.
 - ❖ 3. XML shall be compatible with SGML.
 - ❖ 4. It shall be easy to write programs which process XML documents.
 - ❖ 5. The number of optional features in XML is to be kept to the absolute minimum, ideally zero.
 - ❖ 6. XML documents should be human-legible and reasonably clear.
 - ❖ 7. The XML design should be prepared quickly.
 - ❖ 8. The design of XML shall be formal and concise.
 - ❖ 9. XML documents shall be easy to create.
 - ❖ 10. Terseness is of minimal importance.

XML Introduction

- ❖ XML is way of creating explicit formal structures using only plain text.
- ❖ structures are defined by *tags* in angle brackets:
eg: `<noun>`
- ❖ tags are usually in pairs:
 - ❖ a start/open tag, and an end/close tag:
`the <noun> dog </ noun> chased ...`
- ❖ but can also be single and closed:
`the dog <pause /> sat down`
- ❖ tags can have *attributes* with *values* :
`the <noun num="1"> dog </ noun> sat down`
- ❖ you can name your tags, attributes or values (almost) anything.
- ❖ there are some restrictions:
 - ❖ you can have hierarchies, but not overlaps:
`<a>the<c>cat</c> sat on the mat`
 - `<a>the<c>cat sat</c> on the mat`

XML Uses

- ❖ XML can be thought of as:
 - ❖ as a stream (eg: a stream of text)
and/or
 - ❖ as a (tree) structure (eg: a dictionary, ontology etc)
- ❖ for many applications, XML is how the data is stored underneath:
 - ❖ it is created automatically (it's still good to know about!)
- ❖ there are good applications that allow you to create XML without typing in plain text:
 - ❖ eg: oXygen, XMLSpy
 - ❖ they also ensure it is *well-formed* XML

What does marking up as XML do?

- ❖ makes your existing structures explicit
- ❖ creates machine readable, exchangeable, preservable structured data
- ❖ make your stupid decisions explicit
- ❖ create machine readable, exchangeable, preservable junk

This is only a part of documentation skills

- ❖ consultation and elicitation:
 - ❖ obtain knowledge about an endangered language and its communities
- ❖ recording:
 - ❖ record the knowledge/performance of the documentation participants
- ❖ data management:
 - ❖ supports: input, store, manipulate, preserve, adapt, share etc
- ❖ analysis, dissemination, etc ...